

Texas State Full Contact Jousting Championship at Sherwood Forest

Schedule of Events – April 9th, 2011

	10:00	11:00	12:00	1:00	2:00	3:00	4:00	5:00	6:00	7:00
Jousting Arena	10:30 Wino Vino	11:00 Jousting Games	12:00 Archery Tournament Preliminaries	1:30 - 3:00 Jousting Heavy Armour Round 1		3:00 Robin vs. Guy Sword Fight 3:30 Archery Finals	4:00 Wino Vino	4:30 - 6:30 Jousting Heavy Armour Round 2 & Finals with Awards		
Vineyard Stage			12:00 Wino Vino			3:00 Wino Vino				
Elven Hill Stage	10:30 Circa Paleo		12:30 Circa Paleo			3:00 Circa Paleo			6:30 Circa Paleo And Wino Vino	Feasting and Drink Ye Olde Trip Pub!
Greenwoode Theatre		11:00 Merlin The Wise		1:00 One Fine Fool Juggler		3:00 Merlin The Wise			6:30 Merlin The Wise	
Front Gate	10:00 Opening Ceremonies with King Richard									



Jousting Tournament Competitors:

Charlie Andrews
Reigning World Champion

Patrick Lambke
Former World Champion

Brian Stephenson

Jason Armstrong

Eric Dunton

Joe Ambrosious

Greg Boxma

Jake Paul

Ladies and Lords, WELCOME to the Texas State Full Contact Jousting Championship at Sherwood Forest! The knights competing in today's events will be in full Heavy Armour, using solid hemlock lances to strike their opponents. Each knight is contending individually for a share of the coveted \$20,000 purse. At day's end \$10,000 will be awarded to the knight who takes 1st place, \$5,000 will go to the knight in 2nd place, 3rd place will take home \$3,000, and 4th place \$2,000.

Jousting Games - The day will commence with a "warm-up" competition of skills games. This will give the knights and their horses a chance to test the field so that all may be on an equal footing. The competitors shall demonstrate their accuracy with spears, rings, quintaine, and more! The outcome of the games competition will not apply to the Knights' final placement.

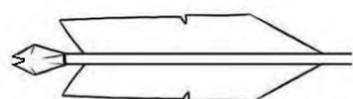
Jousting - Heavy Armour - Round 1 - This event will not be a competition of games at all. Nay! It shall be a spectacle of perilous action between hard-hitting warriors. Each knight will face his opponent, armed with a solid lance and a full suit of Armour. Knights in the Heavy Armour jousting class do not carry shields on their arm; but a small shield, called a grande garde, is bolted to the knights' left breastplate. This gridded grande garde is the only target; and hitting this target is the only way to score points. A solid hit upon the grande garde is worth 3 points, a lance broken against the grande garde is worth 5 points, and an unhorsing is worth 10 points. If the un-horsed knight is not able to re-mount his horse within 2 minutes after standing up, he will automatically lose the bout. The Knights will accumulate points within the preliminary event, but they will only carry points in each bout to the next round if they rank 1st, 2nd, 3rd or 4th for that event. Regardless of the total points accumulated, the scores that will carry on to the knights' final scores will be thus: 1st place - 25 points, 2nd place - 15 points, 3rd place - 10 points, and 4th place - 5 points. Knights ranking below 4th place will have a score of Zero at the end of Round 1.

Jousting - Heavy Armour - Round 2 - All knights who competed in Round 1 will advance to Round 2 unless they have been disqualified by a foul or an injury. This event will be scored the same way as Round 1. The knights in the 1st four positions will be awarded 25, 15, 10, or 5 points, respectively. These scores will be added to the scores from the preliminaries, and the four overall highest-ranking knights for BOTH rounds will advance to the Finals. All other knights will be eliminated.

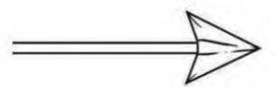
Placement Round and Awards - For the Finals event all four remaining knights will each have an equal chance of winning first place. The highest ranked knight will joust against the 3rd highest ranked knight, and the 2nd highest-ranked will joust against the 4th. The victors of these two bouts will compete once again for first place, following the other two knights' bout for 3rd and 4th place. When our Champion, and three runners-up are decided, awards will be given, and a victory celebration will follow at Ye Olde Trip to Jerusalem Pub at the top of the hill. Circa Paleo and Wino Vino will play music for you at Elven Hill Stage, and we shall raise a cup to the valiant knights of Sherwood Forest's First Jousting Championship!

Announcers: Lord Marshall (D.J. Colburger) and Robin Hood (Les Snyder)

Heavy Armour Joust Scoring	
Solid Hit Upon Grande Garde	3 Points
Lance Broken Upon Grande Garde	5 Points
Opponent Unhorsed	10 Points
Unhorsing With No Recovery	Instant Win



The Archery Tournament



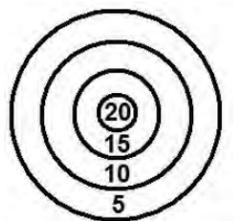
Archery Tournament Competitors:

Cecil Rupe - Gilbert
Cyrus Thiebault - Will
Les Snyder - Robin
Billy Alexander - Sir Guy
Cody Dalton - Warren
Eric Daugherty - Cap'n
Wulfie Bufford - Arthur
Bryan Perez - Osbert

Stephen Kahlke - Scarlett
Patrick Walker - Mufah
Tara Koonce - Evangeline
Walter Norris
Nathan Moore
Barry Watson
Marga Cinque
Tree Leom

Gilbert of the White Hand, one of Robin Hood's most trusted allies, hath called upon the archers of Sherwood Forest to compete in a Championship of bending the bow. Archers will compete for the legendary Golden Arrow, and a \$200 purse. The archer who takes First Place will be awarded the Golden Arrow and \$100, Second place will take home \$50, 3rd place \$30, and 4th place \$20. May the best archers win!

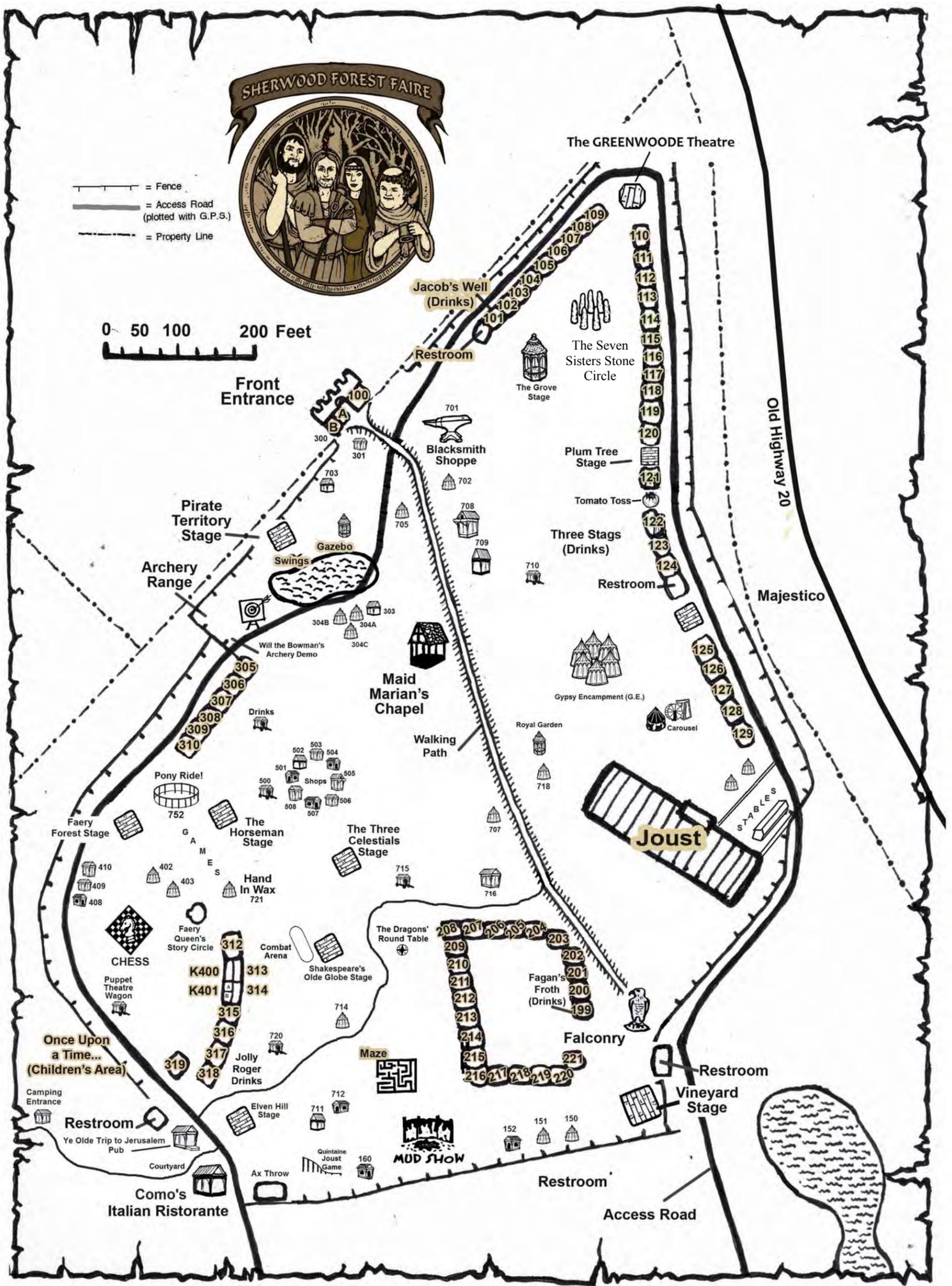
Archery Preliminaries - In this round each competing archer will have 3 arrows, and will shoot at a target, like the one to the right, at a distance of 15 paces. The bulls eye is worth 20 points per arrow, and the others are valued at 15, 10, and 5. If an arrow strikes a line, it will be scored as the higher of the two possible scores. The score of 3 arrows will be tallied, and carried on to the 2nd round. If an archer fails to hit the target, they will be eliminated from round 2.



Announcer: Steven High - Sheriff

Finals - Each remaining archer will shoot a single arrow, and the score will be added to the archer's score for round one. The highest score will win first place.

Mark thy Calendar! Sherwood's Celtic Festival Sat & Sun September 24th & 25th
Visit www.SherwoodForestFaire.com for more information.



Circa Paleo (left) will be at the Elven Hill Stage & Wino Vino (right) will be at the Vineyard Stage between Jousting Events to soothe the sound of Jousting out of your head with fine Gypsy Music!



See One Fine Fool (right) and Merlin the Wise (left) at the Greenwood Theatre between Jousting Events

